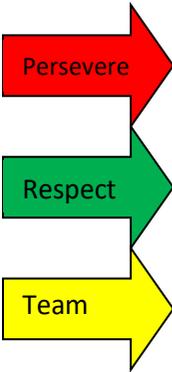


**Launch**  
 Slow reveal prediction activity  
 Explore sensory sounds of the sea



**Literacy:**  
 Rich Text - 'Whale Boy' by Nicola Davies and 'The blue Whale'  
 Non- Chronological writing- Information text about the anatomy of a whale  
 Journalistic writing- Reporting on an event from our class novel  
 Persuasive writing- responding to the issue of whaling  
 Playscript- producing adaptation of a scene or story from our class novel



**Sounds of the Sea**

**Numeracy:**

Place Value	Addition and Subtraction	Multiplication and Division
Statistics	Geometry	Measure
Fractions	Reasoning and Problem Solving	

**Science- Sound**  
 Find patterns between the volume of a sound and the strength of the vibrations that produced it

**Art- Mixed Media**  
 Create a mixed media or painted seascape based on famous art pieces such as Monet 'Breaking Waves' and Turner Fighting Termeraire

**DT**  
**Construction-** understand and use mechanical systems in their products, such as gears, pulleys, cams, levers and linkages to inform the design of a new tool/weapon for Iron Age Farmers  
 Creating a moving tool/weapon

**Textiles-** use seam allowance on a variety of shaped products using back-stitch, fine needles and thread, to create products that use fastenings and reinforcements, purses/ hats inspired by Mary Quant

**Computing:**  
 Spreadsheets- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs

**PSHE:**  
 Living in the Wider World- Caring for the Environment  
 Living in the Wider World- Money sense

**Music:** Listen 2 Me - Keyboard use and understand staff and other musical notations; play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression

**R.E. -** Eid Ul-Adha- Exploring the concept of sacrifice

**P.E.**  
**Dance-** perform dances using a range of movement patterns  
 Invasion Game  
**Swimming-**swim competently, confidently and proficiently over a distance of at least 25m using a range of strokes and understand and perform safe self-rescue -situations.

**Final Products**  
 Persuasive letters about whaling  
 Performance of Playscript  
 DT weapon/tool using gears/levers  
 Produce a textile item or bag inspired by an artist  
 Gallery of Seascapes  
 Sea Poetry

