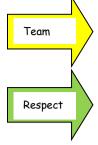
Launch

 Prediction exercise based on a picture from 'The Watertower' text



Literacy:

Problem Solving and Investigations; revisit concepts

Science Fiction

Rich Text- 'The Watertower'

Suspense Narrative

Poetry - Close Encounters

Multi-media - Frances - writing a prequel set in the same environment



Art / D.T:

Maths:

Design and make props and scenery for the KS2 performance $\,$

Make an alarm for a valuable artefact

History:

1000 years of Crime and Punishment

What period of history would have been the best time to be a criminal?

Science:

Electricity

Construct simple series circuits, to help answer questions about what happens when we try different components, for example, switches, bulbs, buzzers and motors.

ICT: PowerPoint Multi-media presentations

PSHE/P4C: Relationships



Music:

Peter Pan Production

<u>R.E:</u>

Worldview - Morality

P.E:

Athletics

Dance (KS2 Production)

<u>French</u>

Hobbies





Final Products

- KS2 Production and props
- DT Alarms